

#LeSS16

a team-based conference



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**Warning:
this is an experiment**

The diagram features a central blue circle with the text 'The hypotheses'. Surrounding this central circle are four smaller blue circles, each containing a hypothesis. The background is a grayscale image of a group of people in a meeting, with a light blue dotted pattern overlaid.

The hypotheses

**More
fun...but not
too much
fun ;)**

**Increases
the chances
that you will
try team
self-design
in your own
company**

**Longer lasting
relationships
after the
conference**

**Accelerate
learning
through
producing
value &
dialogue**

Peter Senge cites the work of David Bohm on group dialogue.³ Dialogue, according to Bohm, occurs when a group becomes open to the flow of a larger intelligence. That is the purpose of any group work (teams, partnerships, alliances): to create a larger collective intelligence. Bohm presents dialogue as a synthesis of the systems, holistic view of nature, and the interactions between our thinking models and our perceptions and actions. A full explanation of dialogue is beyond the scope of this book. I introduce it only to raise awareness of the different nature of partnering and to show what Bohm considers the three conditions necessary for dialogue, and hence effective partnering, to occur:

1. All participants must suspend their initial assumptions.
2. All participants must regard one another as colleagues.
3. There must be a facilitator who holds the context of dialogue (i.e., maintains the flow of dialogue versus argumen-

Guide

You can opt out. (Just sit down)

Teams should be 5-9 people

Team's should have a mixture of Experience in LeSS. Red, blue

Suggest each team have a developer (Purple)

Suggest each team have a visual artist (pink)

Try and choose people you don't know. Avoid your own co-workers

Each team should assign it's own facilitator

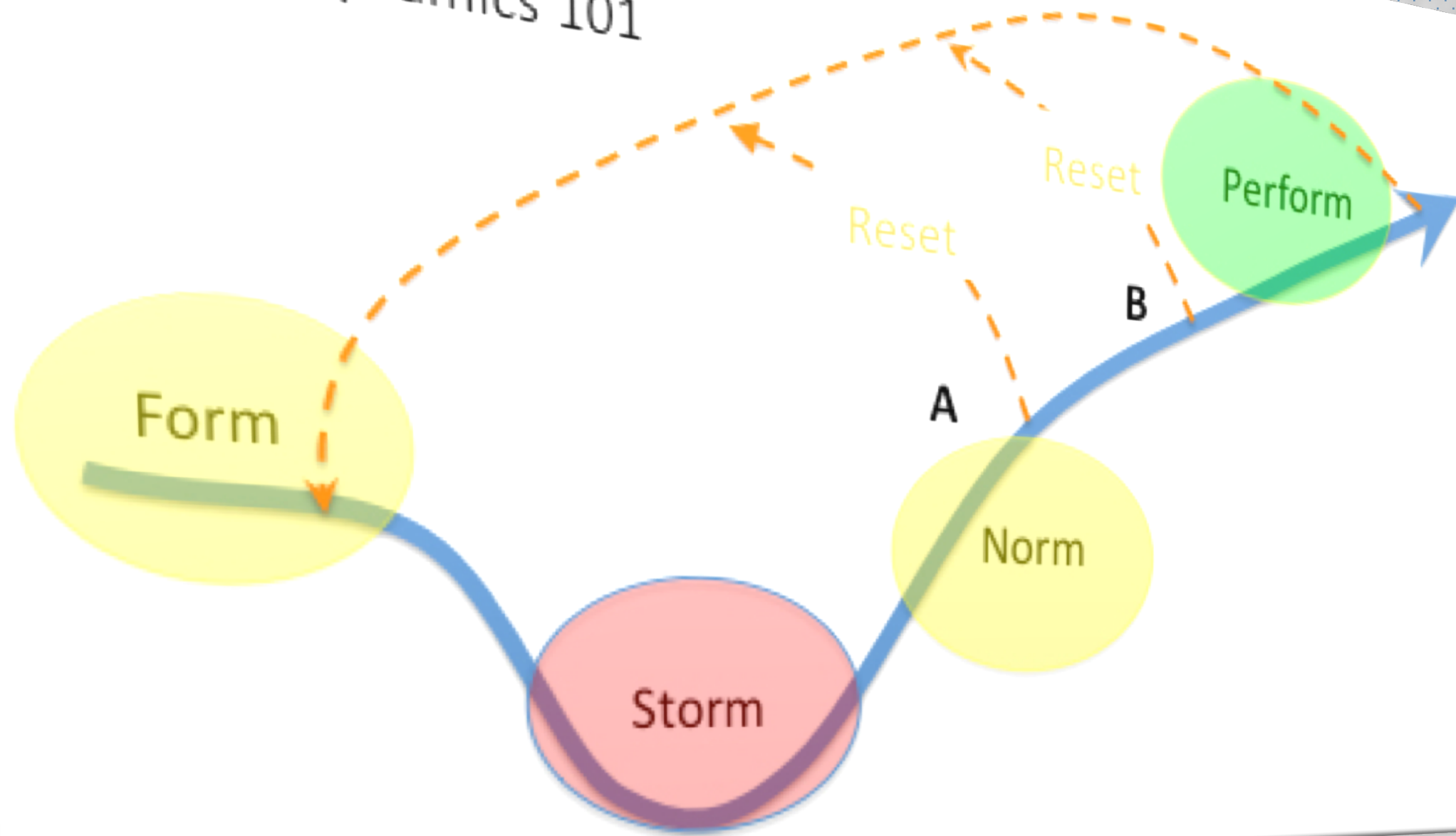
CLP

Experi
enced

Dev

Visual
art

Team Dynamics 101







Make some virtual noise

- Take a picture of team and tweet it with **#LeSS16**

Create something that's useful to the agile community.

- Teams who have created a master piece are invited to demonstrate it during tomorrow's sprint bazar hosted by Craig.
- Suggest experimenting with mob programming pattern.





What's next

Teams don't have to attend the same session.

Team tables are above you...

Day 1

- **11:30-12:00**
- **15.00-15.30**
- **16:30-17:00**

Day 2

- **10.30-11.00**
- **14.30-15.00**



Have fun!