





John KopProduct Owner



Roy Klein Scrum Master









What We Do



An oversimplified explanation

We manufacture engines





for Powerplants



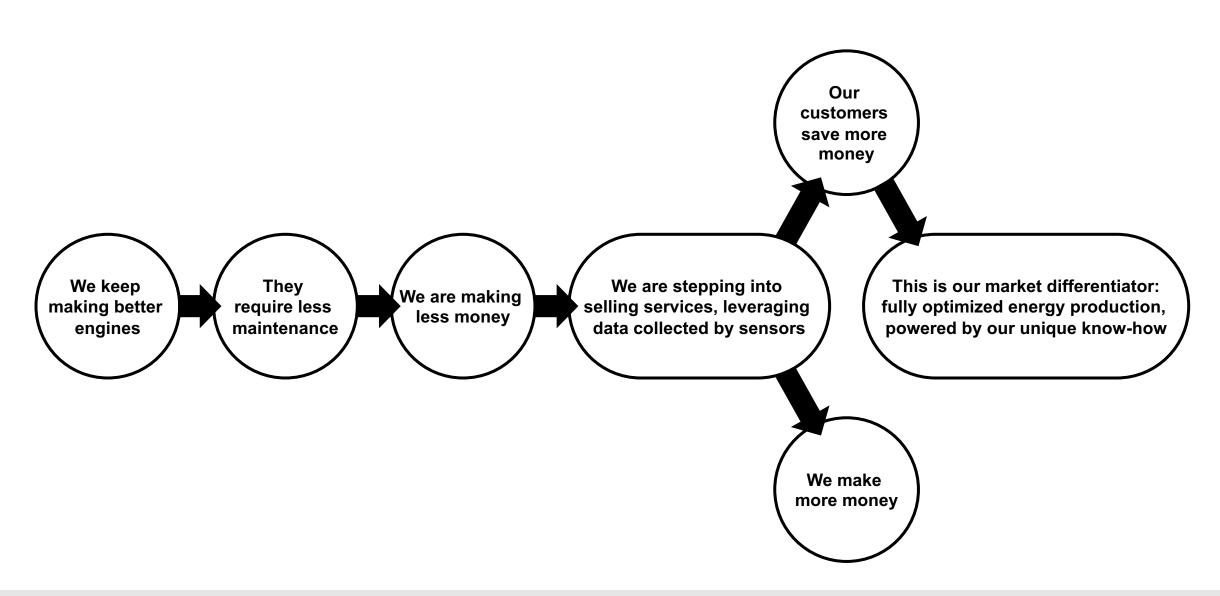
for Ships



OUR PURPOSE

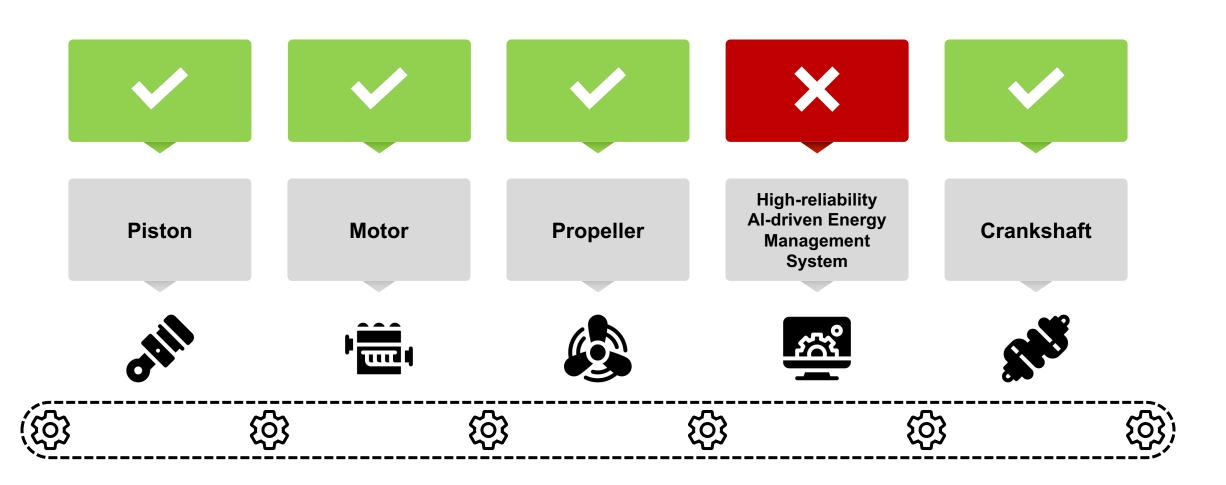
Enabling sustainable societies through innovation in technology and services













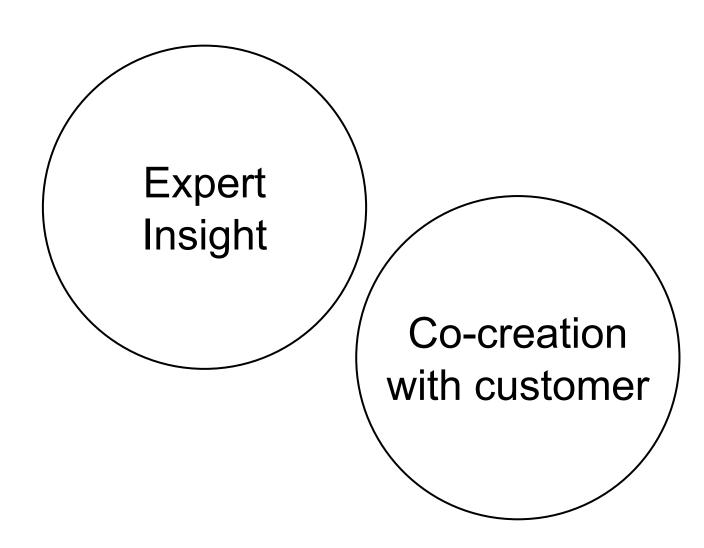




PILOT

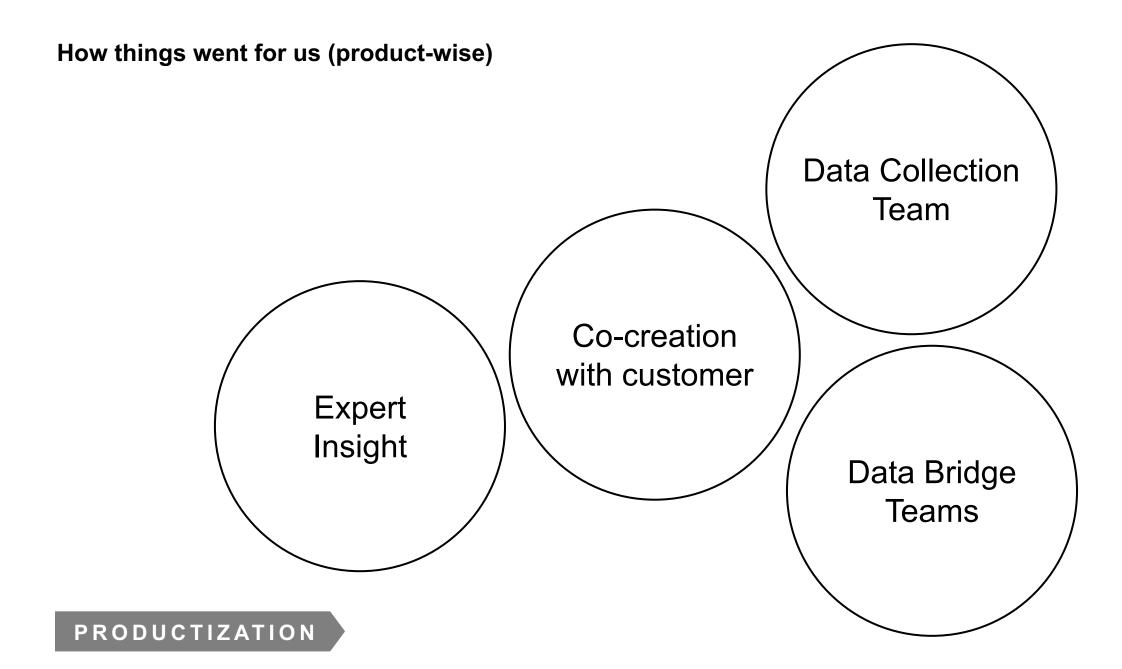






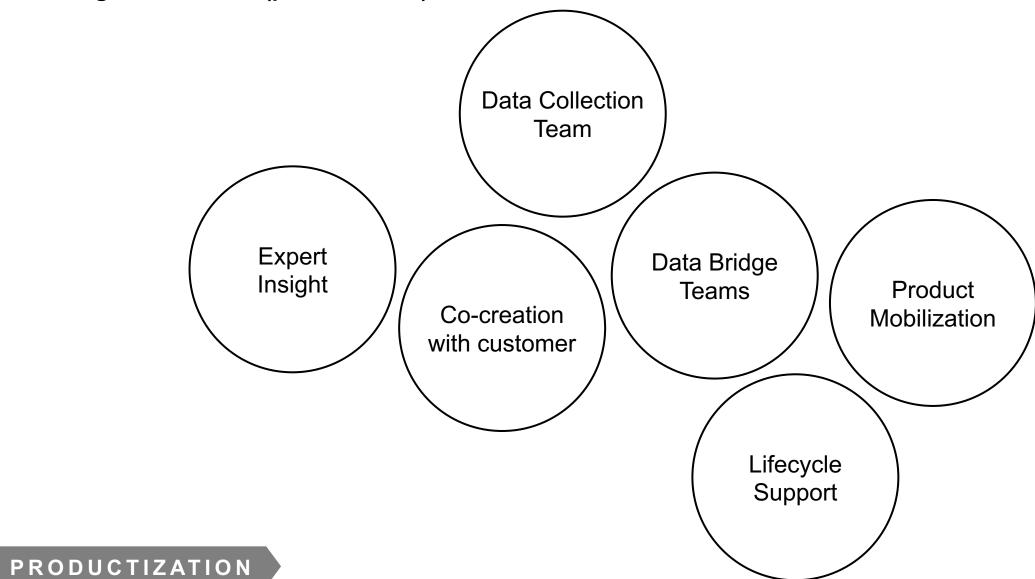
PILOT





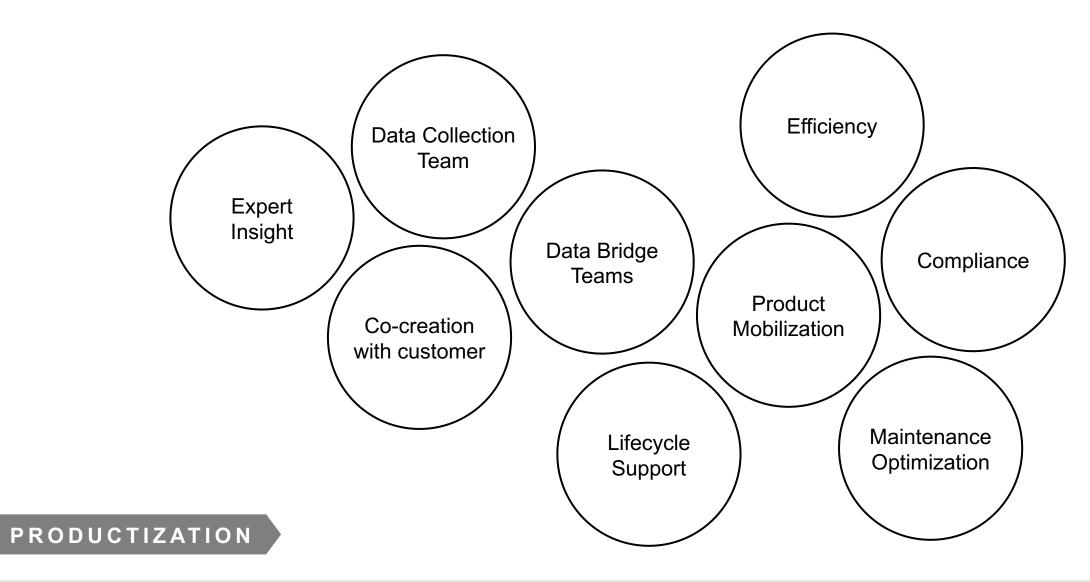


How things went for us (product-wise)



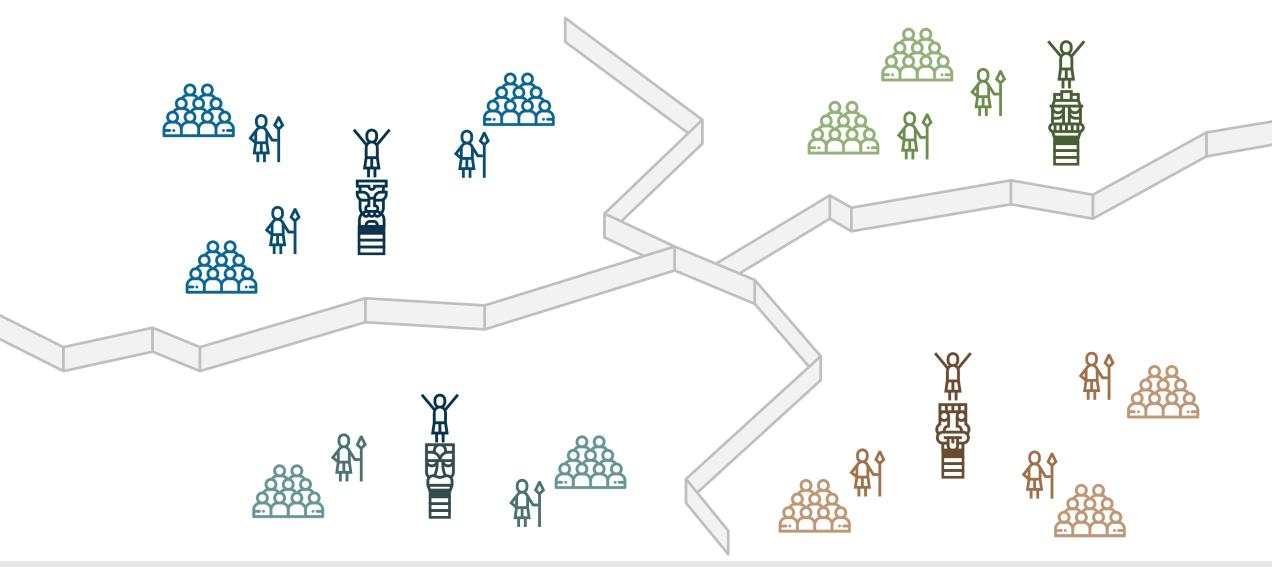






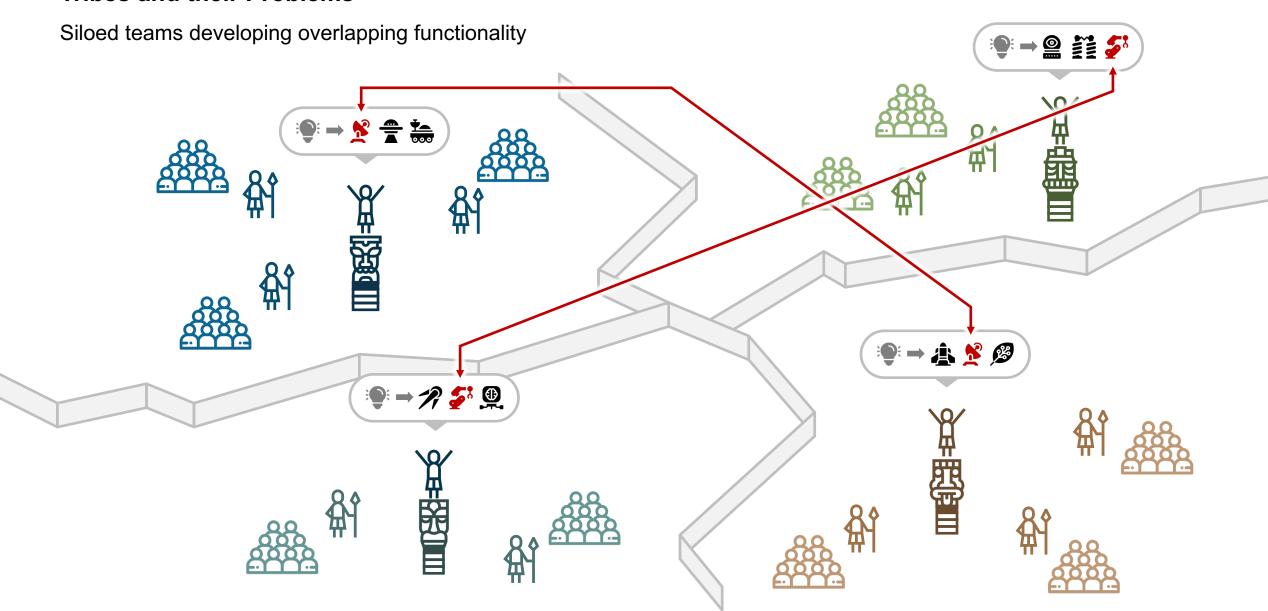
Tribes and their Problems

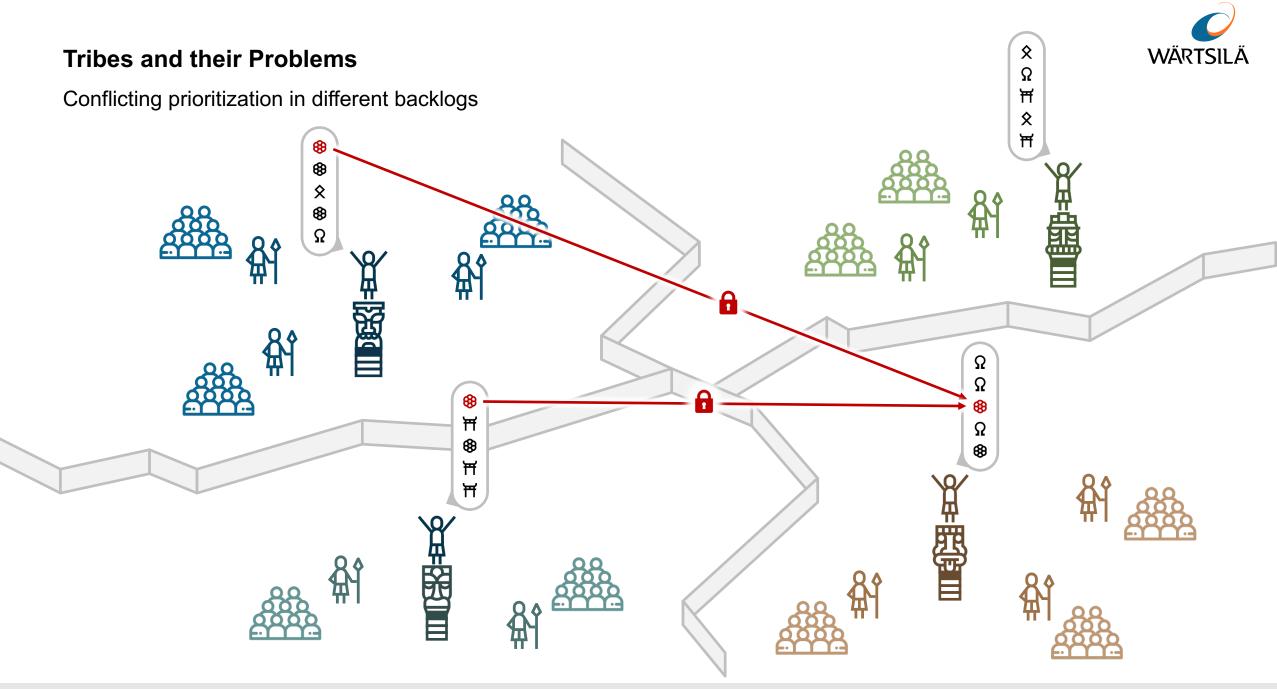






Tribes and their Problems

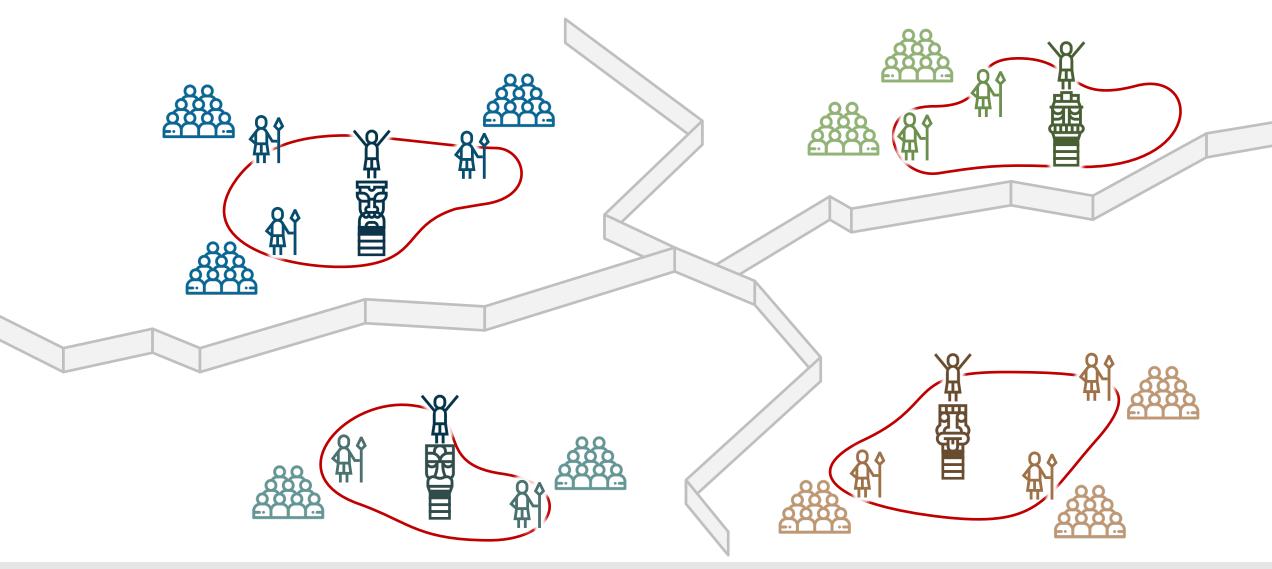








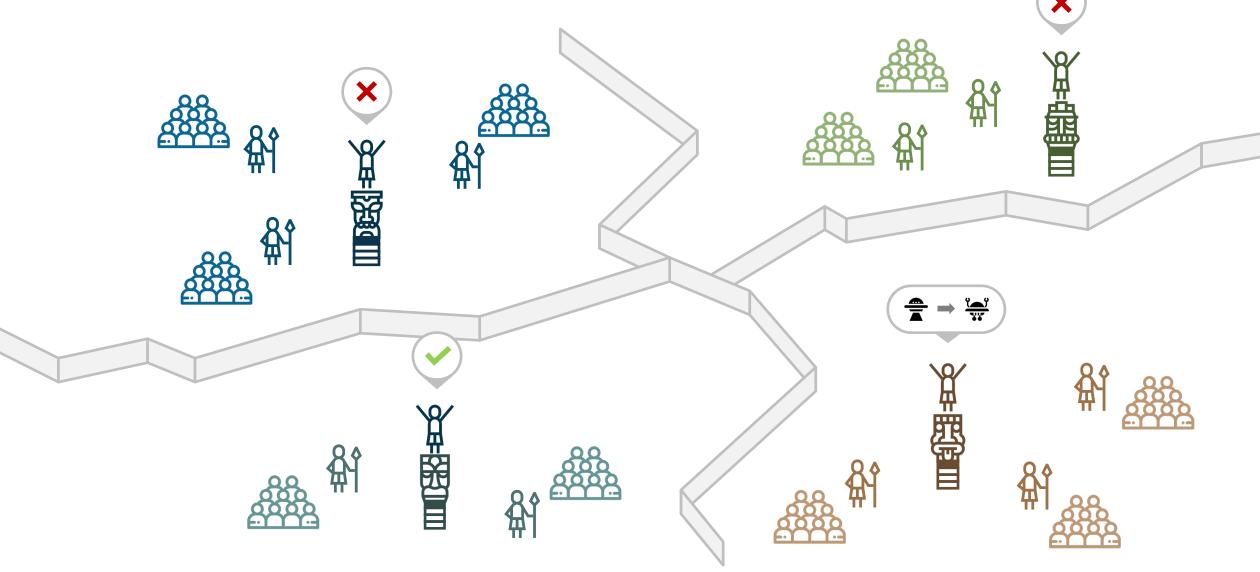
"Overhead" roles on top of development teams





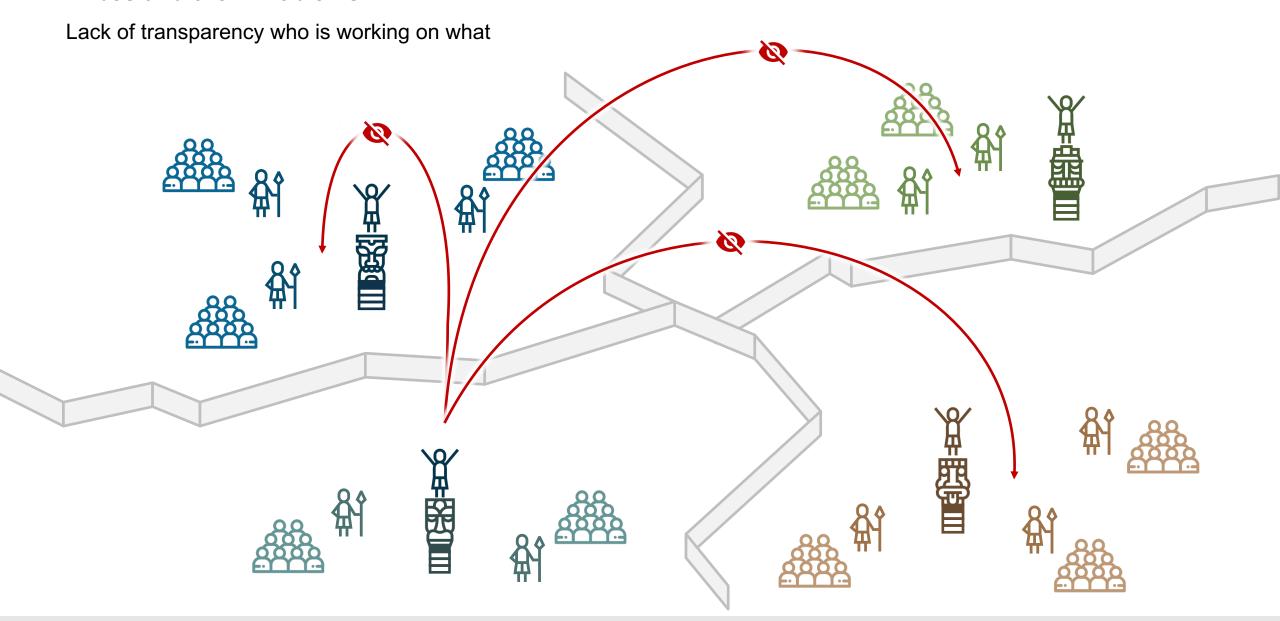


No ability for teams to pivot



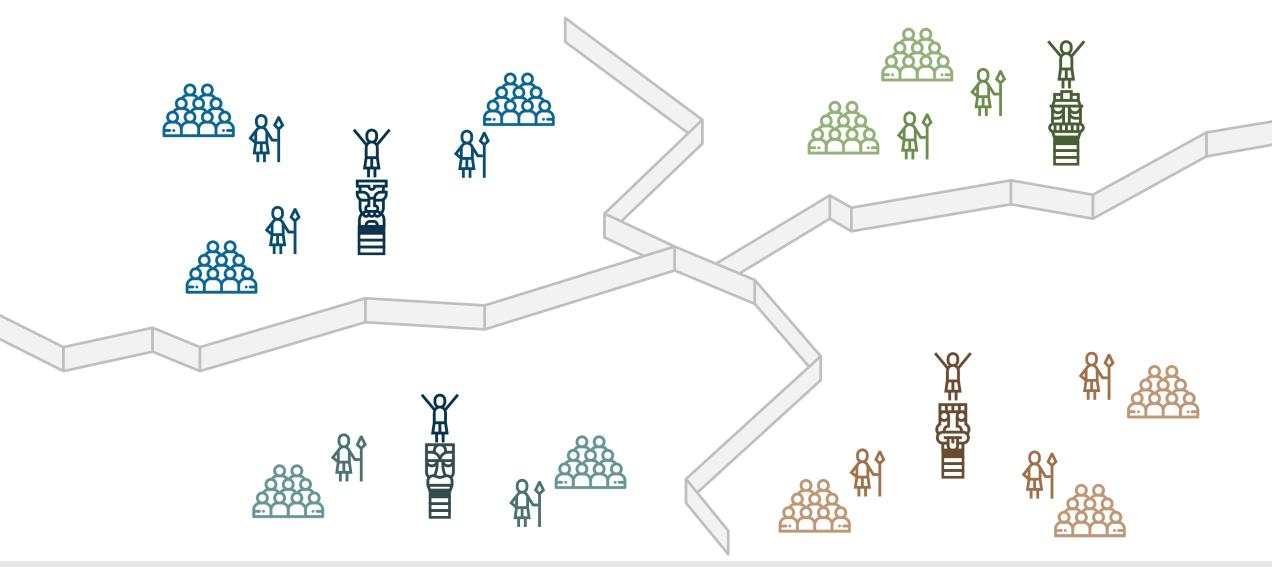


Tribes and their Problems



Tribes and their Problems

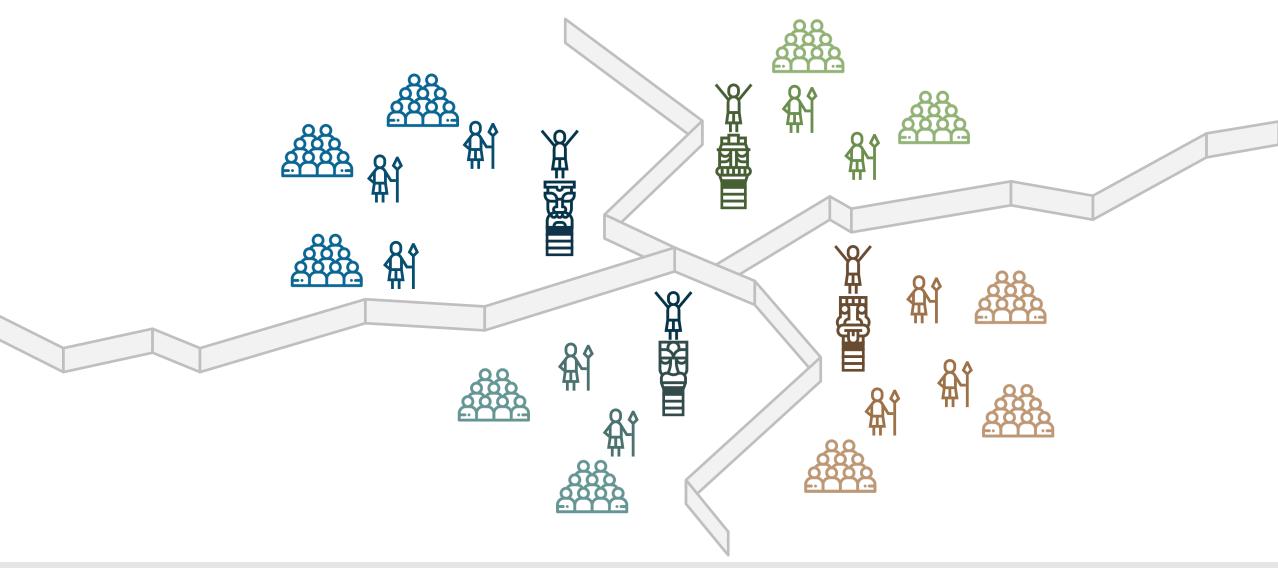






At some point we realized that we're all working on the same product

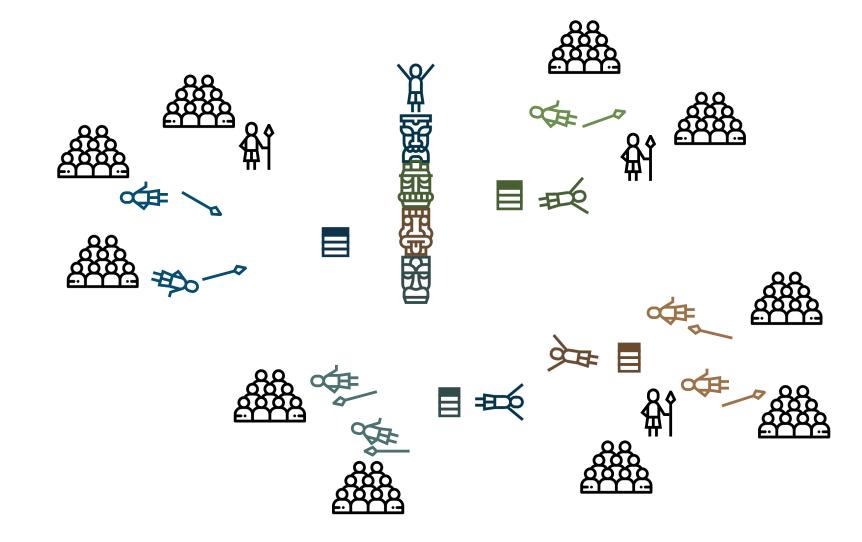
Trying to synchronize the backlogs did not solve all the problems caused by the silos



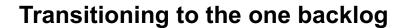


Transitioning to the one backlog

Compromises had to be made and there were some casualties

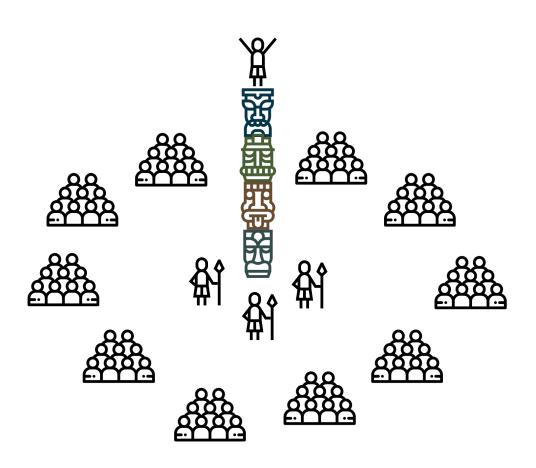


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We have one PO supported by a PO team

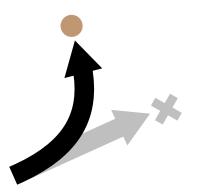


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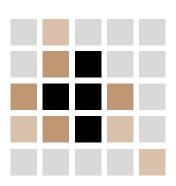




For the teams in general



Changing teams' direction to align with new backlog



Expanding team's competences and expectations



Accepting that increasing knowledge is valuable output

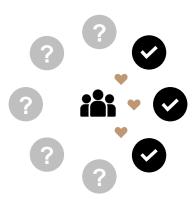
Challenges right after the transition to Less



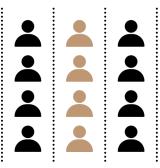
For the established Tribes mentality



Teams naturally are still looking for guidance / authority instead of embracing ownership



Teams keep picking up tasks that are well within their domain of expertise instead of expanding their competences with fresh challenges



People tend to communicate explicitly with ex-tribe members and don't mix up with the rest of the organisation

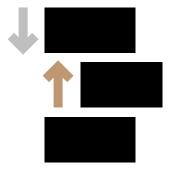




Telling stakeholders the harsh truths of agile development



We can no longer promise delivery dates for concrete tasks



They don't have direct control over the priority of the tasks in the backlog



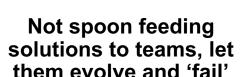
Less items in progress is a good thing as it leads to better velocity





State on September 2022 (Less conference)





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Potential Shippable
Product gap is big and
slow to close



Clash between corporate guidance and our preferred WOW (targets)



High cognitive load to grasp the whole product



With the knowledge of hindsight, what would you definitely reconsider to do differently?







Opt-in / ask for buy-in for teams for the flip

Give teams options for mixing / restructuring

Longer prep time – we rushed in





Happening as we speak

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Management recognized "one backlog" as the right direction



Strategy work on consolidating to one solution for Common Edge



Re-organisation in 'neighbour' department

DPD grows with
20 people
+
Additional product scope
+
Additional product mandate

How to manage this?



LESS HUGE



Is this product worthy to enter the Agile Gardens?

