

SPONSORS & PARTNERS

PLATINUM



GOLD

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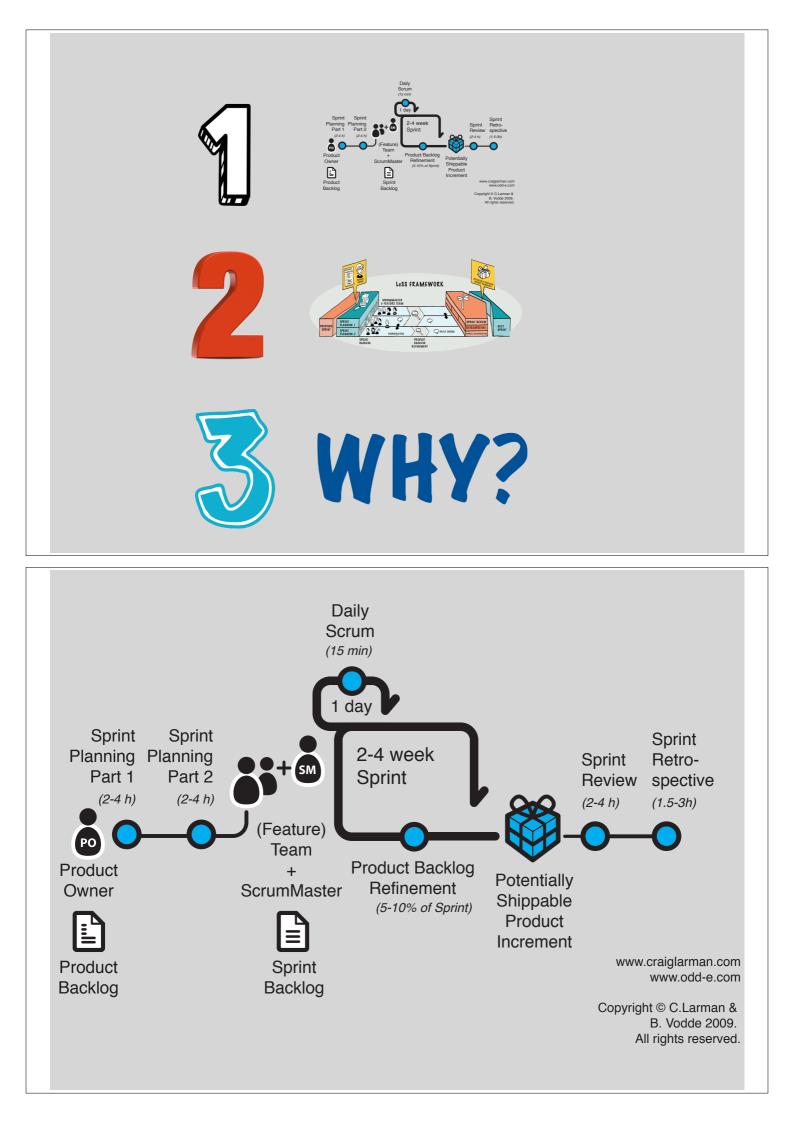
MEDIA PARTNERS

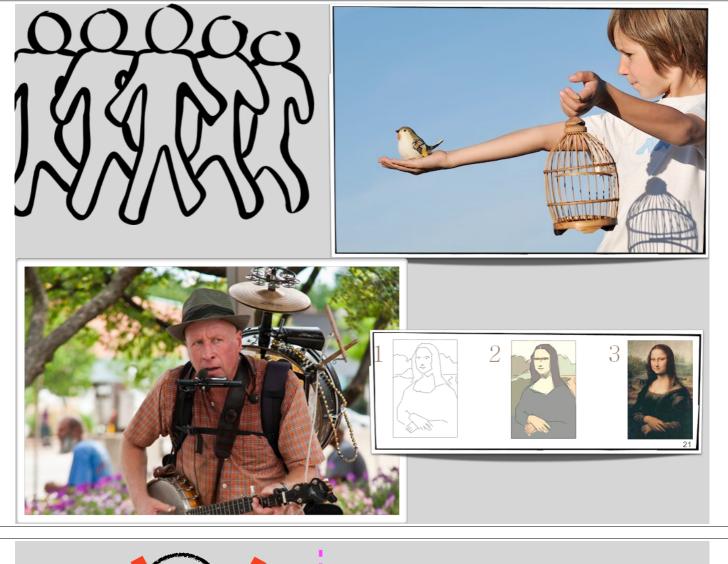


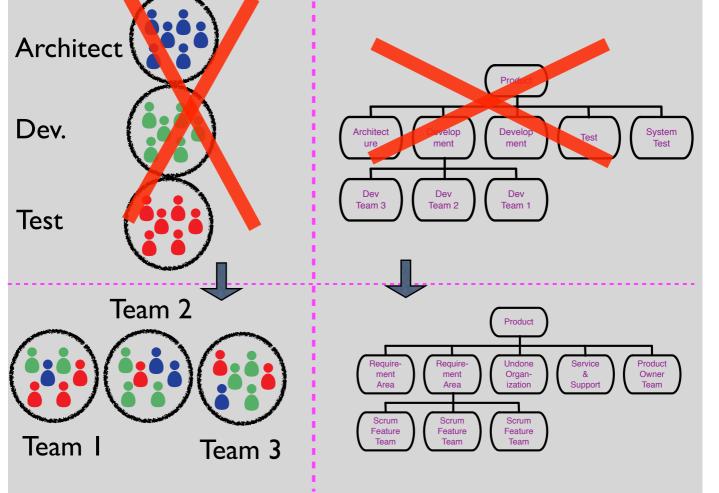


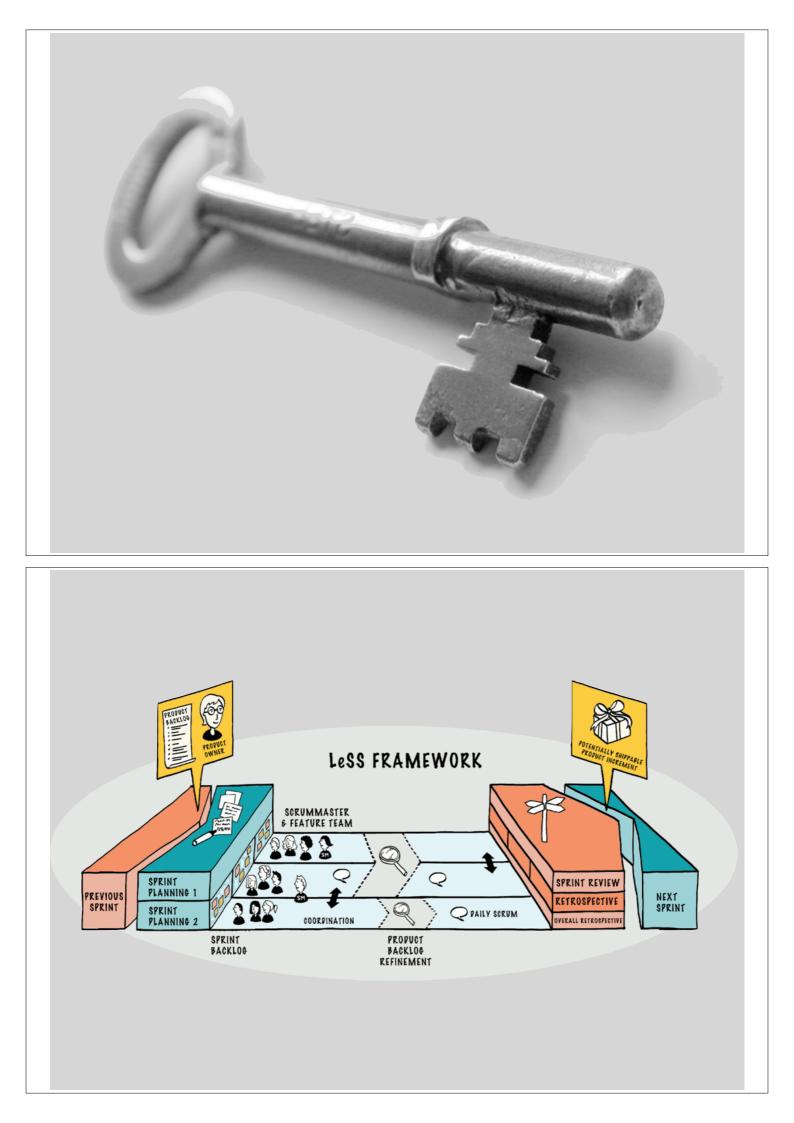


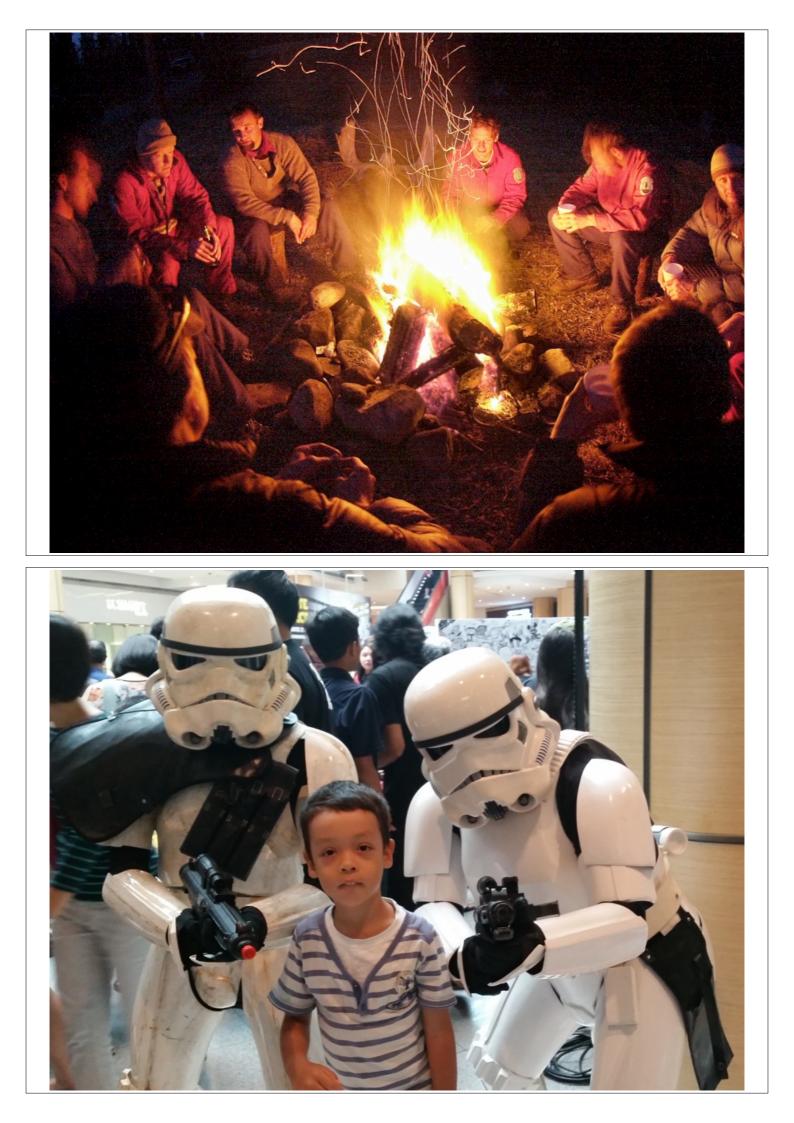
















AGILE & ITERATIVE DEVELOPMENT

A Manager's Guide

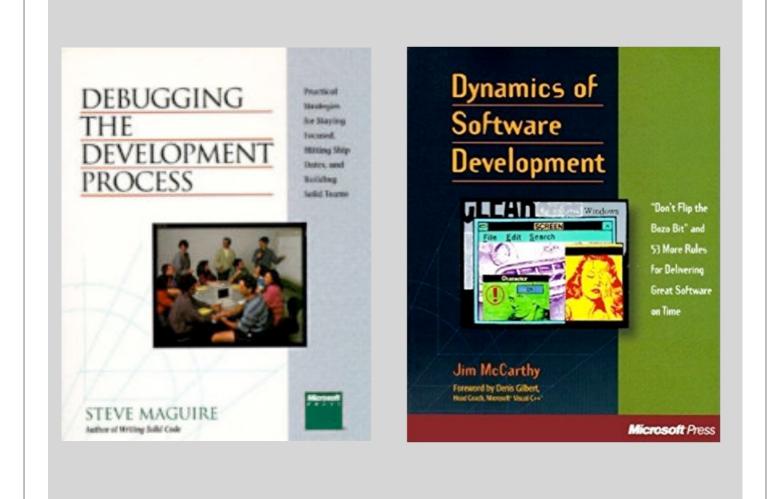




Craig Larman

Agile Software Development Series, Alistair Cockburn and Jim Highsmith, Series Editors



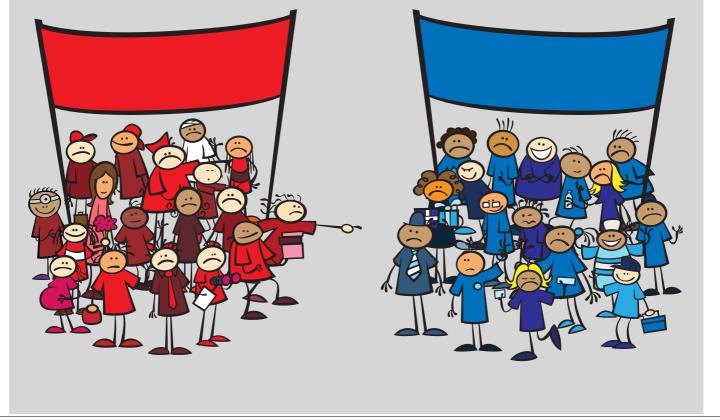


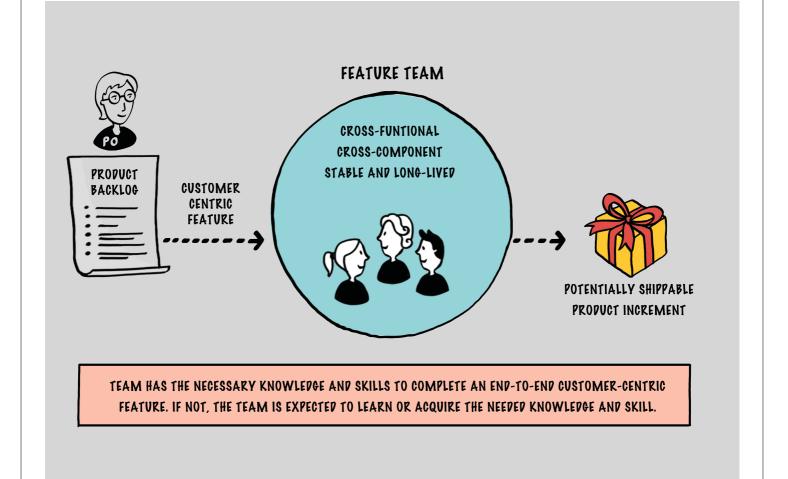
XP and Large Distributed Software Projects

–Even-André Karlsson and Lars-Göran Andersson

XP ideas have mainly been used in small colocated projects. Within Ericsson's GSM division, however, projects are both large and distributed. In this chapter we discuss some experience that we have had on applying ideas related to XP—such as daily builds, frequent iterations, planning increments based on customer value, and automatic testing—to this type of project. We discuss how our approach relates to the original XP ideas. Furthermore we suggest some additional practices that we have found useful in this context. We also discuss how the aspects of XP that we have not tried could be used, and what effect they would have.

Component Teams





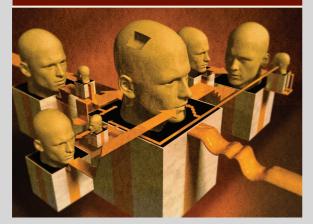


LeSS Books

Scaling Lean & Agile Development

Thinking and Organizational Tools for Large-Scale Scrum

> Craig Larman Bas Vodde



Practices for Scaling Lean & Agile Development ♣

Large, Multisite, and Offshore Product Development with Large-Scale Scrum

> Craig Larman Bas Vodde





Prescription or Ownership?



LeSS Rules (October 2015)

LeSS Framework Rules

The LeSS framework applies to products with 2-"8" teams.

LeSS Structure

- Structure the organization using real teams as the basic organizational building block.
- Each team is (1) self-managing, (2) cross-functional, (3) co-located, and (4) long-lived.
- The majority of the teams are customer-focused feature teams.
- ScrumMasters are responsible for a well-working LeSS adoption. Their focus is towards the Teams, Product Owner, organization, and development practices. A ScrumMaster does not focus on just one team but on the overall organizational system.
- A ScrumMaster is a dedicated full-time role.
- One ScrumMaster can serve 1-3 teams.
- In LeSS, managers are optional, but if managers do exist their role is likely to change. Their focus is the value-delivering capability of the product development system rather than the specific scope of a product.

